

New initiative by Bandai Namco Studios' indie game label "GYAAR Studio"!

Winner announcement for the First GYAAR Studio Indie Game Contest, a contest for indie game creators!

Eight works have been selected from a total of 209 submissions!

A second contest has also been announced!

Bandai Namco Entertainment Inc. and Bandai Namco Studios Inc. have reviewed the 209 submissions for the First GYAAR Studio Indie Game Contest, held by Bandai Namco Studios' indie game label, "GYAAR Studio". The 8 award-winning works (1 Platinum Award winner + 7 other prize winners) were announced at the TOKYO INDIE GAMES SUMMIT.

In addition, a second contest has also been announced in response to the first contest's positive reception. Further details will be released at a later date.

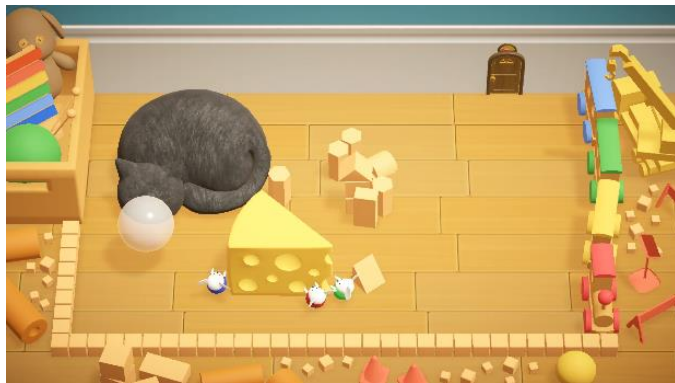


■ First GYAAR Studio Indie Game Contest Official Movie (YouTube)

- URL : <https://www.youtube.com/watch?v=Xp5Ujy5iCLo>

■ Winning Titles

【Platinum Award】



Game Titles : Little Cheese Works

Developer(s): : Bubble Gum (Japan)

Game Summary :

An action co-op game, where two or more mice must carry the cheese to the goal without being spotted by the cat!

Players work together to carry the cheese as quietly as they can, so that they won't wake the sensitive cat who will jump at the slightest sound.

Working under a shady company that sends them to dangerous sites day and night, will these mice be able to overcome the myriad of obstacles that stand in their way and lead a peaceful life?

【Other Prize Winners】



Game Titles : Electrogical

Developer(s): : kinjo (Japan)

Game Summary :

An electric puzzle game that utilizes jigsaw puzzles and basic math!

Embark on an adventure as an engineer that repairs switchboards along with superconductivity neko lifeforms.

Combine and arrange pieces of a formula such as $+1$ and $\times 4$ so that they reach the target number!

Multiple solutions exist for each stage. Unearth the highest-scoring combination through trial and error!



Game Titles : Strongest Tofu

Developer(s): : Zounoashi Games (Japan)

Game Summary :

Become tofu.

Not only is Strongest Tofu a physics game full of wobbly action, it's the best place in the world to live the tofu experience!

Become a fragile piece of tofu that can instantly go splat from the impact of a fall or an enemy attack.

Fight the fear of instant death, defeat enemies to collect soybeans, handcraft new tofu at the factory, and continue your adventure as a stronger piece of tofu!

Your journey to reach "paradise" begins now...



Game Titles : Parry Nightmare

Developer(s): : KAKUKAKU GAMES (Japan)

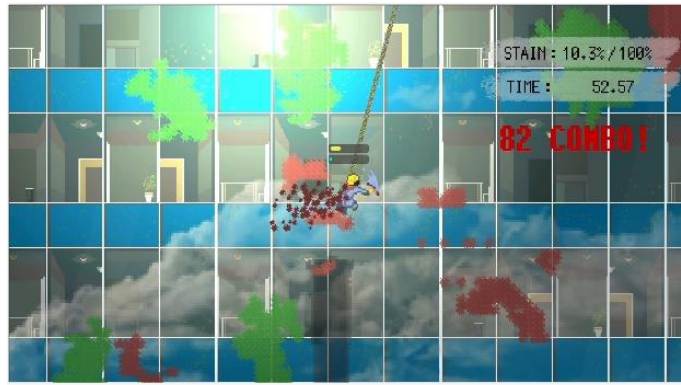
Game Summary :

Trapped in the Nightmare world, work together with your alter ego, Honnou-chan, to make your escape in this top-down action game.

Survive endless enemy attacks with parries, charge your gauge, and wipe them out in one strike.

Collect light from defeated enemies and exorcise the darkness in Nightmare!

Enjoy this unique parry and buddy action game filled with easy-to-navigate yet exhilarating maneuvers!!



Game Titles : Sky the Scrapper

Developer(s): : Ryo Kobuchi (Japan)

Game Summary :

You are the young cleaner of a skyscraper who dreams of a better future, in this roguelike action game.

Savor the thrill of working at new heights, while basking in the satisfaction of removing grime.

Make full use of the diverse range of actions and equipment to efficiently clean the skyscraper. Spend your days making money and muster up the motivation to determine the course of your future within two months.

Will you be able to break free from these mundane days?



Game Titles : The Devil Within: SATGAT

Developer(s): : Newcore Games (South Korea)

Game Summary :

A Metroidvania-like side-scroller action-adventure game, characterized by mesmerizing graphics that fuse both Eastern and Western ambience, filled with stylish and intense action!

You are a warrior whose body is being invaded by evil forces, and must journey through a world of distorted time and space by utilizing systems such as Hyper-focus Action, Wire Action, and Devil Mode.



Game Titles : Forgotten Fragments

Developer(s): : Binary Phoenix (Spain)

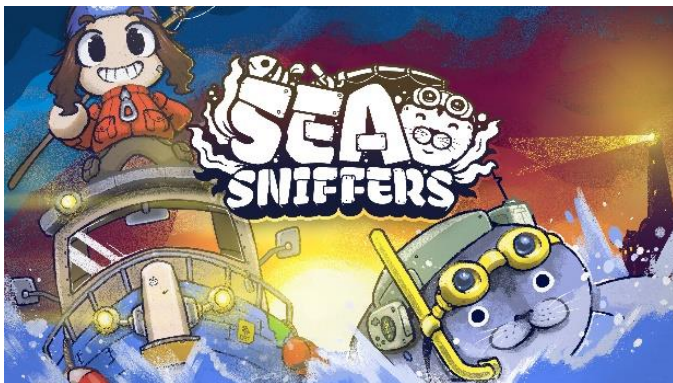
Game Summary :

Introducing a 2D puzzle platformer with robust action and beautiful pixel art!

A young girl named Enid, who has amnesia, sets off on an adventure to recover fragments of her lost memory.

Use the power of the magical sphere to conquer each stage.

Enjoy hundreds of stages of varying difficulty in single player mode or local co-op mode!



Game Titles : Sea Sniffers

Developer(s): : Blastmode (the Netherlands)

Game Summary :

It looks like a peaceful fishing game at first glance, but the seals are throwing punches...?!

Traverse the ocean floor and scavenge for treasure with your fellow animal companions in this adventure RPG!

Explore, discover, and collect relics by diving into the great depths of the ocean with captivating graphics and sounds.

Upgrade your animal companions and equipment, and travel further into the unseen world along the ocean floor...

Sit back, relax, and enjoy your very own unique ocean adventure!

■ About “First GYAAR Studio Indie Game Contest”

This contest is being held to further stimulate the video game market by providing indie game creators with proactive support for their creations. The contest will select (at most) 1 Platinum Award winner + 7 other prize winners from a pool of game entries, and award a total of up to 100 million JPY in support funding. In addition to the prize funding, various development support programs will be offered to the winners.

■ Prizes

- Platinum Award: Up to 30 million JPY (2 years of funding) + Support program (*see below) – 1 possible winner

At time of reward:	... 10 million JPY
Additional 2.5 million JPY every three months after award (up to 8 times)	... up to 20 million JPY
Total	... up to 30 million JPY

*An examination will be carried out for each support payment, and further support may be cancelled based on the results.

- Award Winners: Up to 10 million JPY (2 years of funding) + Support program (*see below) - 7 possible winners

At time of reward:	... 2 million JPY
Additional 1 million JPY every three months after award (up to 8 times)	... up to 8 million JPY
Total	... up to 10 million JPY

*An examination will be carried out for each support payment, and further support may be cancelled based on the results.

■ Prize Bonus: Support program

- Development Support

Winners will be given development support, and will share in the know-how and technical insight of Bandai Namco Studios creators via talk sessions. Bandai Namco Entertainment will also provide marketing-focused support where necessary.

- Free access to the "GYAAR Studio Base" development center

Bandai Namco Studios (Monzennakacho, in Koto Ward, Tokyo.) plans to establish a development center inside the company office called the "GYAAR Studio Base." Using this facility, winners will get access to development classes and direct lines of communication with other award winners. There will also be the opportunity for social exchanges with Bandai Namco Studios' creators.

In addition, the "GYAAR Studio Base Online" will be set up for online communication with creators working remotely.



- Publishing Support

Bandai Namco Entertainment or Phoenixx will provide publishing support.

- IP Co-creation Support

Bandai Namco Entertainment, Bandai Namco Studios, and other Bandai Namco Group companies will offer support for developing IP.

■ Hosted by

- Bandai Namco Entertainment Inc.
- Bandai Namco Studios Inc.

■ In collaboration with

- Phoenixx Inc.

■ Official Website

- URL : <https://indie.bandainamcostudios.com/>

■ Contact Information

- First GYAAR Studio Indie Game Contest Organizer(Phoenixx Inc.)

MAIL : support@indie.bandainamcostudios.com

* All information in this press release is valid as-of the publication date. The contents are subject to change without notice.