

Bandai Namco Group in full support of indie game creators!

Announcing second “GYAAR Studio Indie Game Contest,”
a contest for indie game creators!

Total number of 209 entries for the first contest. Chance to win support funding of up to 100 million JPY and support programs!

Entry Period (subject to change): Late September, 2023 - Early December, 2023

Bandai Namco Entertainment Inc. and Bandai Namco Studios Inc. announced the second GYAAR Studio Indie Game Contest, held by Bandai Namco Studios’ indie game label, “GYAAR Studio!”



The contest hopes to further stimulate the video game market going forward by actively providing support for indie game creators.

The first GYAAR Studio Indie Game Contest held last year brought together 209 game title entries, and from among those entries, the Platinum Award winner and seven other prize winners have been provided support funding and various forms of support making use of the strengths and know-how that Bandai Namco Group has acquired over the years.

In the second contest, best title among the entries will be selected and a total of up to 100 million JPY will be awarded in support funding. Additionally, a variety of other support programs are offered for the winners.

Acceptance of entries for the second contest will begin in late September, 2023. Creators can enter the contest by providing the necessary submissions, such as playable demos or prototypes. Additionally, titles submitted in the first contest can also be submitted to the second contest. More information about entries will be available around August, 2023.

Second "GYAAR Studio Indie Game Contest" Entry Overview (subject to change)

■ Entry Period

- Late September, 2023 - Early December, 2023

*Official dates will be announced around August.

■ Announcement of Results

- Winners will be revealed during the "TOKYO INDIE GAMES SUMMIT 2024" held between March 2, 2024 (Saturday) to March 3, 2024 (Sunday)

■ How to Enter

- Applicant must submit their application through the entry form on the official website (<https://indie.bandainamcostudios.com/gyaarcon-2>) during the specified entry period. The following items are required to enter this Contest:
 - Gaming ROM (playable demos or prototypes are acceptable)
 - Game proposal
 - Instruction manual
 - (If the Applicant is a minor) Letter of consent from a legal guardian, such as a person with parental authority

*Game titles submitted to the first contest may be submitted to the second contest.

*Applicants must register separately with the "Bandai Namco ID" (<https://www.bandainamcoid.com/>).

*Proposal only submissions are not accepted.

*Applicants must be corporations, organizations or individuals residing in the following regions:

(Japan, Australia, Austria, Belgium, Denmark, Finland, France, Germany, Hong Kong, the Netherlands, Norway, Portugal, Romania, Singapore, South Korea, Spain, Sweden, Taiwan, Turkey, the United Kingdom, the United States of America)

*Applicants are invited to enter this contest at their own discretion and responsibility. Any and all costs of entry are to be borne by the applicant under all circumstances.

For official information regarding this contest, please check the terms and conditions to be released at a later date. Please also refer to the terms and conditions from the first contest (<https://indie.bandainamcostudios.com/gyaarcon-1/terms>).

■ Hosted by

- Bandai Namco Entertainment Inc.
- Bandai Namco Studios Inc.

■ In collaboration with

- Phoenix Inc.

■ Official Website

URL: <https://indie.bandainamcostudios.com/gyaarcon-2>

■ Platinum Award Winning Title from the First GYAAR Studio Indie Game Contest



“Little Cheese Works”

Developer: Bubble Gum

Game Summary:

An action co-op game, where two or more mice must carry the cheese to the goal without being spotted by the cat! Players work together to carry the cheese as quietly as they can, so that they won't wake the sensitive cat who will jump at the slightest sound.

Working under a shady company that sends them to dangerous sites day and night, will these mice be able to overcome the myriad of obstacles that stand in their way and lead a peaceful life?

See full list of award-winning titles [here](https://indie.bandainamcostudios.com/gyaarcon-1/results) (https://indie.bandainamcostudios.com/gyaarcon-1/results).

■ Contest Background:

“GYAAR Studio” was founded in 2021 as an indie game label meant to help foster ace game creators for Bandai Namco Studios’ major global titles, by allowing young talent to express their creative ideas directly and freely. In hopes of having as many creators step up to the plate, the first GYAAR Studio Indie Game Contest that was aimed at indie game creators outside the company was held last year and one Platinum Award winner and seven other prize winners were selected.

By extending support to allow variety of game titles to shine brighter than ever, the hope is to further stimulate the video game market.

*This is the latest information as of the announcement date. Content is subject to change without notice after announcement.